

ART 360: 2D Digital Art

Wednesdays 9-12:50pm

Cyle Metzger, Fall 2011

cmetzger@towson.edu

Office Hours by Appointment

Course Objectives:

Gain skills in producing two-dimensional art images on the computer. This course will be heavily focused on concept development, ideation and artistic process. The projects assigned are designed to give you the opportunity to develop your technical skills in tandem with the development of your ability to generate effective visual ideas. Keep in mind throughout this course that in Digital Art and Design, there is always a blog template or a WYSIWYG that can generate digital visuals very easily and cheaply, so the strength of your original ideas is going to be what allows you to compete with automatic layout programs.

Required Materials and Texts:

Flash/Thumb Drive for frequent back up of work. It's not a bad idea to have two.

Blackboard:

All course documents, presentations, and project requirements will be available on Blackboard for reference and download. There will also be additional resources posted regularly to give you more resources as you progress in this course.

Attendance:

Attendance in every class is in your best interest. If you are ill, please stay home, however, giving me notice of your absence PRIOR to class via email. If you do not let me know prior to class that you will be absent, I will not excuse the absence. Three unexcused absences will result in a whole letter drop in your grade. Should you miss a class, you're responsible for making up the information missed, either through the tutorials listed on the syllabus or through contacting a classmate. You are also expected to arrive on time to class – if you are any more than five minutes late, or leave class early without prior conversations with me, I will consider that an unexcused absence. Also keep in mind that the more technical skills you have in a traditionally analog field like illustration, the better you're able to compete for post graduation opportunities.

Grading:

6 Projects 60% (10% Each)

FINAL Project 20%

Artist Presentation 10%

In-Class Participation 10%

NO LATE WORK WILL BE ACCEPTED.

Exceptions are granted in only the most extreme circumstances.

Extensions may be possible with prior conversations with me regarding your situation.

Academic Integrity

All class members are to follow the fundamental principles of academic integrity outlined in the Code of Student Rights, Responsibilities, and Conduct. The policy on Academic Misconduct appears in the code and in the schedule of classes. The basic principle is that students take credit only for the ideas and efforts that are their own. Any act of academic dishonesty will place you in jeopardy of the most severe form of sanction by Towson University expulsion from the university.

Included among dishonest behaviors in an academic setting are cheating (using or attempting to use unauthorized assistance, materials, information, or study aids in an academic exercise), fabrication (falsifying or inventing information in an academic exercise), plagiarism (adopting or reproduction of ideas, words, or statements of another person without appropriate acknowledgment), interference (stealing, changing, destroying, or impeding another students work), and facilitating (intentionally or knowingly helping or attempting to help another student commit an act of academic misconduct).

Students with Disabilities

As required by Section 504 of the Rehabilitation Act, appropriate accommodations will be made for all students with documented disabilities. If you have a disability requiring accommodation in this class, please notify the instructor as soon as possible. This information will be kept confidential.

SEMESTER CALENDAR

Week 1: Aug 31

Introductions to the course and each other, Artist Presentation Sign Ups

DUE NEXT WEEK:

Project 1: 3 different Self-Portraits using different 2D digital techniques

Week 3: Sept 14

Artist Presentation: Cyle

DUE NEXT WEEK:

Project 2: 2 different complex landscapes collaged of other images

Week 5: Sept 28

Artist Presentations: 5 Students

DUE NEXT WEEK:

Project 3: A series of works addressing the same idea

Week 7: Oct 12

Artist Presentations: 5 Students

DUE NEXT WEEK:

Project 4: Re-think the calendar based on original visuals and systems

Week 9: Oct 26

Artist Presentations: 4 Students

DUE NEXT WEEK:

Project 5: Make 1 image into 4, modifying the first w/o ever starting over

Week 11: Nov 9

Artist Presentations: 4 Students

DUE NEXT WEEK:

Project 6: Address the web as a creative tool

Week 13: Nov 23

THANKSGIVING HOLIDAY

Week 15: Dec 7

In class work time

DUE NEXT WEEK:

Final Project of your choosing

Week 2: Sept 7

Project 1 Critiques

Week 4: Sept 21

Project 2 Critiques

Week 6: Oct 5

Project 3 Critiques

Week 8: Oct 19

Project 4 Critiques

Week 10: Nov 2

Project 5 Critiques

Week 12: Nov 16

Project 6 Critiques

Week 14: Nov 30

Individual Meetings

Week 16: Dec 14

Final Project Critiques